### Introduction to Git

# Introduction to Git

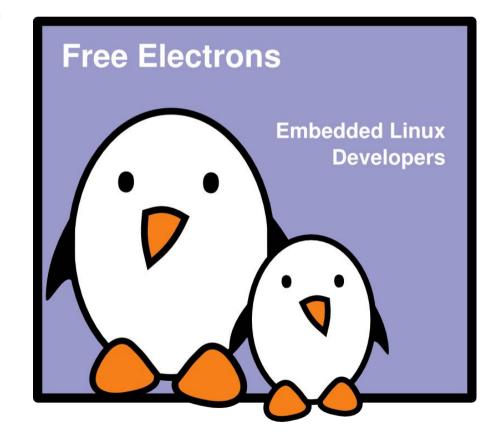
Thomas Petazzoni
Free Electrons

© Copyright 2009, Free Electrons. Creative Commons BY-SA 3.0 license Latest update: May 26, 2010,

Document sources, updates and translations:

http://free-electrons.com/docs/git

Corrections, suggestions, contributions and translations are welcome!



### What is Git?

- A version control system, like CVS, SVN, Perforce or ClearCase
- Originally developed for the Linux kernel development, now used by a large number of projects, including U-Boot, GNOME, Buildroot, uClibc and many more
- Contrary to CVS or SVN, Git is a distributed version control system
  - No central repository
  - Everybody has a local repository
  - Local branches are possible, and very important
  - Easy exchange of code between developers
  - Well-suited to the collaborative development model used in opensource projects

## Install and setup

- Git is available as a package in your distribution sudo apt-get install git-core
- Everything is available through the git command
  - git has many commands, called using git <command>, where <command> can be clone, checkout, branch, etc.
  - Help can be found for a given command using git help <command>
- Setup your name and e-mail address
  - They will be referenced in each of your commits
  - pgit config --global user.name 'My Name'
  - pgit config --global user.email me@mydomain.net



# Clone a repository

- To start working on a project, you use Git's clone operation.
- With CVS or SVN, you would have used the checkout operation, to get a working copy of the project (latest version)
- With Git, you get a full copy of the repository, including the history, which allows to perform most of the operations offline.
- Cloning Linus Torvalds' Linux kernel repository git clone git://git.kernel.org/pub/scm/linux/kernel/git/torvalds/linux-2.6.git
- git:// is a special Git protocol. Most repositories can also be accessed using http://, but this is slower.
- After cloning, in linux-2.6/, you have the repository and a working copy of the master branch.



# Explore the history

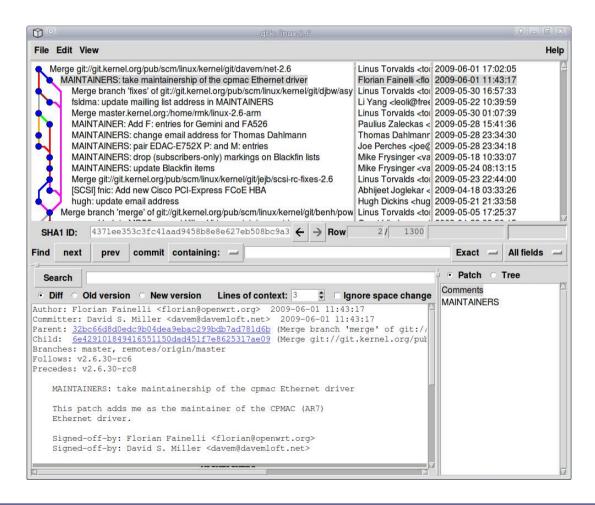
git log will list all the commits. The latest commit is the first.

- git log -p will list the commits with the corresponding diff
- The history in Git is not linear like in CVS or SVN, but it is a graph of commits
  - Makes it a little bit more complicated to understand at the beginning
  - But this is what allows the powerful features of Git (distributed, branching, merging)



# Visualize the history

- gitk is a graphical tool that represents the history of the current Git repository
- Can be installed from the gitk package





# Visualize the history

Another great tool is the Web interface to Git. For the kernel, it is available at http://git.kernel.org/

| /pub/scm / linux/kernel/git/to  | orvalds/linu           | x-2.6.git      | / commitdiff    | ∓∓∓ git |
|---|------------------------|----------------|-----------------|---------|
| $\frac{summary \mid shortlog \mid log \mid commit \mid commitdiff}{raw \text{ (merge: } \underline{8623661}  \underline{84047e3}\text{)}}$  | l tree                 | commit  ▼ ]    | search:         |         |
| Merge branch 'tracing-urgent-for-linus' of git://git.kernel.org/pub/scm/linux/kernel master   |                        |                |                 |         |
| Linus Torvalds [Thu, 11 Jun 2009 02:58:10 +0000 (19:58 -0700)]  |                        |                |                 |         |
| * 'tracing-urgent-for-linus' of git://git.kernel.org/pub/scm/linux/kernel/git/tip/linux-2.6-tip: function-graph: always initialize task ret_stack function-graph: move initialization of new tasks up in fork function-graph: add memory barriers for accessing task's ret_stack function-graph: enable the stack after initialization of other variables function-graph: only allocate init tasks if it was not already done |                        |                |                 |         |
| Manually fix trivial conflict in kernel/trace/ftrace.c  |                        |                |                 |         |
|   | atch   blob   history  |                |                 |         |
|   | eatch   blob   history |                |                 |         |
| diffgit <u>a/kernel/fork.c</u> <u>b/kernel/fork.c</u>   |                        |                |                 |         |
| <pre>index 5449efbbb762b4 100644 (file) a/kernel/fork.c +++ b/kernel/fork.c @@ -981,6 +981,8 @@ static struct task_st</pre>   | ruct *copy_proces      | ss(unsigned lo | ng clone_flags, |         |
| goto fork_out;  |                        |                |                 |         |
| <pre>+ ftrace_graph_init_task(p); +</pre>   |                        |                |                 |         |
| rt_mutex_init_task(p);  |                        |                |                 |         |
| #ifdef CONFIG_PROVE_LOCKING   |                        |                |                 |         |



# Update your repository

- The repository that has been cloned at the beginning will change over time
- Updating your local repository to reflect the changes of the remote repository will be necessary from time to time
- git pull
- Internally, does two things
  - Fetch the new changes from the remote repository (git fetch)
  - Merge them in the current branch (git merge)



# Tags

- The list of existing tags can be found using git tag -1
- To check out a working copy of the repository at a given tag git checkout <tagname>
- ➤ To get the list of changes between a given tag and the latest available version git log v2.6.30..master
- List of changes with diff on a given file between two tags git log v2.6.29..v2.6.30 MAINTAINERS
- With gitk gitk v2.6.30..master

### **Branches**

- To start working on something, the best is to make a branch
  - It is local-only, nobody except you sees the branch
  - It is fast
  - It allows to split your work on different topics, try something and throw it away
  - It is cheap, so even if you think you're doing something small and quick, do a branch
- Unlike other version control systems, Git encourages the use of branches. Don't hesitate to use them.

### **Branches**

- Create a branch git branch <branchname>
- Move to this branch git checkout <branchname>
- Both at once (create and switch to branch) git checkout -b <br/>branchname>
- List of local branches git branch -1
- List of all branches, including remote branches git branch -a



# Making changes

- Edit a file with your favorite text editor
- Get the status of your working copy git status
- Git has a feature called the *index*, which allows you to stage your commits before committing them. It allows to commit only part of your modifications, by file or even by chunk.
- On each modified file git add <filename>
- Then commit. No need to be online or connected to commit. git commit
- If all modified files should be part of the commit git commit -a



# Sharing changes by e-mail

- The simplest way of sharing a few changes is to send patches by e-mail
- The first step is to generate the patches git format-patch -n master..<yourbranch>
  - Will generate one patch for each of the commits done on <yourbranch>
  - The patch files will be 0001-..., 0002-..., etc.
- ► The second step is to send these patches git send-email --compose --to email@domain.com 00\*.patch
  - Assumes that the local mail system is properly configured Needs the git-email package in Ubuntu.
  - Or git config allows to set the SMTP server, port, user and password if needed



# Sharing changes: your own repository

- If you do a lot of changes and want to ease collaboration with others, the best is to have your own repository
- Create a bare version of your repository cd /tmp git clone --bare ~/project project.git touch project.git/git-daemon-export-ok
- ➤ Transfer the contents of project.git to a publicly-visible place (reachable read-only by HTTP for everybody, and read-write by you through SSH)
- Tell people to clone http://yourhost.com/path/to/project.git
- Push your changes using git push ssh://yourhost.com/path/toproject.git srcbranch:destbranch



## Tracking remote trees

- In addition to the official Linus Torvalds tree, you might want to use other development or experimental trees
  - The OMAP tree at git://git.kernel.org/pub/scm/linux/kernel/git/tmlind/linux-omap-2.6.git
  - The realtime tree at git://git.kernel.org/pub/scm/linux/kernel/git/rost edt/linux-2.6-rt.git
- The git remote command allows to manage remote trees git remote add rt git://git.kernel.org/pub/scm/li nux/kernel/git/rostedt/linux-2.6-rt.git
- Get the contents of the tree git fetch rt
- Switch to one of the branches git checkout rt/master

### **About Git**

- We have just seen the very basic features of Git.
  A lot more interesting features are available (rebasing, bisection, merging and more)
- References
  - Git Manual http://www.kernel.org/pub/software/scm/git/docs/user-manual.html
  - ► Git Book http://book.git-scm.com/
  - Git official website http://git-scm.com/
  - ▶ James Bottomley's tutorial on using Git http://free-electrons.com/pub/video/2008/ols/ols2008-james-bottomley-git.ogg



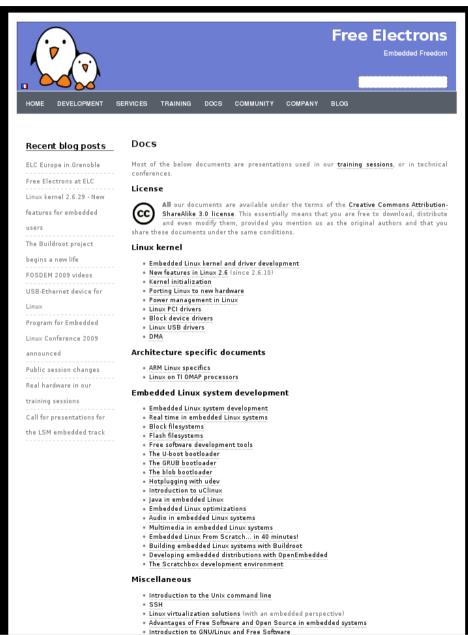
## Practical lab - Git



- Clone a Git repository and explore history
- Make and share changes to a project managed in Git



### Related documents



All our technical presentations on http://free-electrons.com/docs

- Linux kernel
- Device drivers
- ► Architecture specifics
- Embedded Linux system development

Free Electrons. Kernel, drivers and embedded Linux development, consulting, training and support. http://free-electrons.com



## How to help

You can help us to improve and maintain this document...

- By sending corrections, suggestions, contributions and translations
- By asking your organization to order development, consulting and training services performed by the authors of these documents (see http://free-electrons.com/).
- By sharing this document with your friends, colleagues and with the local Free Software community.
- By adding links on your website to our on-line materials, to increase their visibility in search engine results.

#### **Linux kernel**

Linux device drivers
Board support code
Mainstreaming kernel code
Kernel debugging

#### **Embedded Linux Training**

#### All materials released with a free license!

Unix and GNU/Linux basics
Linux kernel and drivers development
Real-time Linux, uClinux
Development and profiling tools
Lightweight tools for embedded systems
Root filesystem creation
Audio and multimedia
System optimization

#### **Free Electrons**

#### **Our services**

#### **Custom Development**

System integration
Embedded Linux demos and prototypes
System optimization
Application and interface development

#### Consulting and technical support

Help in decision making
System architecture
System design and performance review
Development tool and application support
Investigating issues and fixing tool bugs

